

Stephanie Lee

User Experience Research

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Education

- 2020 – 2022 **Georgia Institute of Technology**
MS Human Computer Interaction
- 2012 – 2016 **University of California, San Diego**
BS Psychology, Clinical

Projects

- 2021 **UserTesting.com: Panelist Experience - UX Researcher**
UserTesting.com + Georgia Institute of Technology – Atlanta, GA
- Exploratory research project investigating ways to improve current panelists' experience. Research goals include analyzing user pain points to find opportunities for improvement in the areas of retention, accessibility, and/or reaching unique audiences.
- 2021 – Present **RealityMedia.digital - UX Researcher**
Georgia Institute of Technology – Atlanta, GA
- Digital compliment to the printed book *Reality Media: Augmented and Virtual Reality*. Research goals include investigating design rationale and implications between 2D and 3D hypertextual navigation and designing user experience for multi-platform media.
- 2021 – Present **VRlandia - Lead Project Manager**
Georgia Institute of Technology – Atlanta, GA
- XR makerspace for Georgia Tech students and faculty. Responsibilities include: overseeing concept ideation to implementation, developing and managing project timeline and equipment orders, organizing space planning and stakeholder communications, designing and maintaining website and checkout systems.
- 2020 – Present **ASD-VR: Social Skills - UX Researcher**
Georgia Institute of Technology + Seoul National University + Ajou University – Seoul, S Korea
- Formative study utilizing VR to assist autistic people build work-related social communication skills. Research goals include: facilitating an inclusive workplace environment, implementing video modelling and conducting user interviews, and designing and testing a collaborative feedback interface based on users' physiological and behavioral data. CSCW Submission, Spring 2021.

Experience

- 2018 – 2019 **Bilingual Community Health Education Specialist**
California Smokers' Helpline@ UC San Diego Health, Moores Cancer Center – La Jolla, CA
- Conduct detailed phone interviews to assess client needs and assist in implementing interventions.
 - Integrate organizational skills to develop a project plan, monitor plans against established deadlines, and review and analyze results. Follow research protocol to determine study eligibility and code data.
- 2014 **Autism Behavioral Analysis (ABA) Therapist**
Center for Autism and Related Disorders – San Diego, CA
- Provide ABA Therapy for children with ASD according to therapy plans provided by primary behavioral analyst.
 - Implement in-house therapy sessions to reinforce positive, learned behaviors using applied behavior analysis including discrete trial, shaping, natural environment training, social skills, and self-help

Skills

- UX Research XR research, Remote user testing, Survey design, Contextual inquiry, Persona creation, Journey mapping, Storyboarding, Wireframing, User flow analysis, Usability testing, R
- UX Design Miro, Figma, Adobe XD, Lo-fi Prototyping